EASY ROBOTICS TRACKING MANAGEMENT

TRACKER

Easily manage and combine your robotics tracking



multiCAM TRACKER is an intuitive interface that compiles tracking data from different SPIRIT robotics to **generate a single FreeD signal per camera for virtual production engines**.

TRACKER is the simplest and most effective solution for using tracked robotics in a virtual environment.



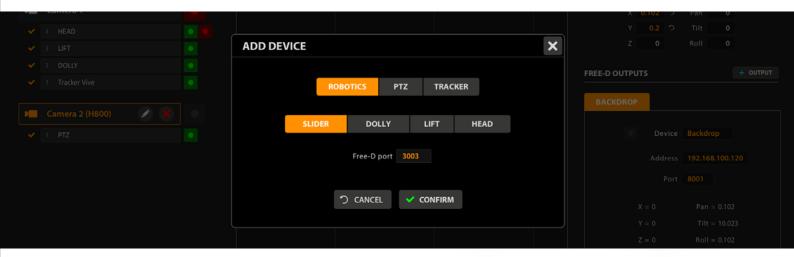


The SPIRIT Slide, Dolly, Lift, and Head robotics systems are self-tracked, each delivering their XYZ and rotation motion data into space.

TRACKER

Because they can be combined into a "camera object," TRACKER handles signal aggregation to provide a single FreeD data to the virtual production engine.

FreeD is a standard used by the most common solutions: Zero Density, Pixotope, VizRT, Avid, Backdrop, disguise...



Here is a concrete example with a Head / Lift / Dolly combination.

