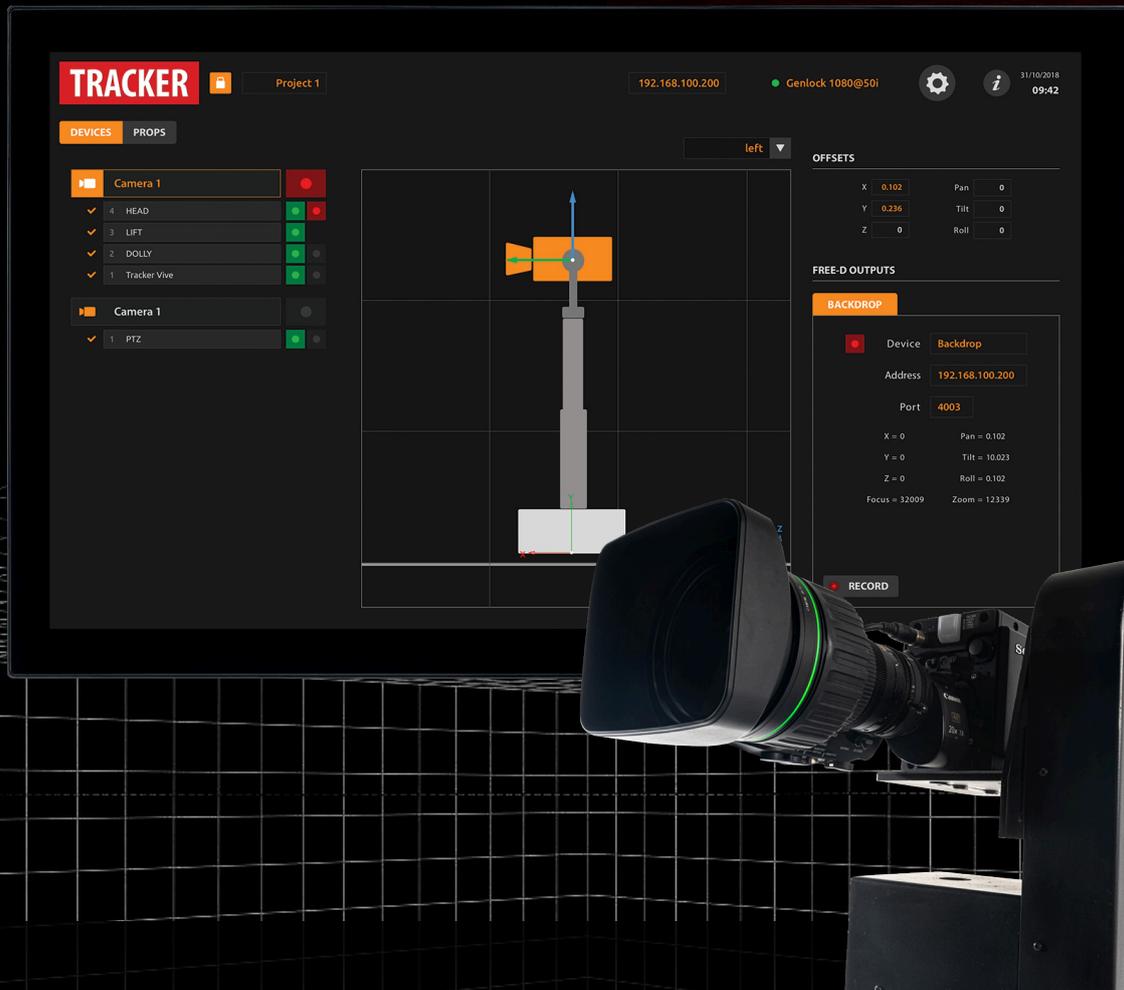


TRACKING DATA CALIBRATION

TRACKER

Easily calibrate virtual tracking



multiCAM TRACKER is an intuitive interface that compiles tracking data from different SPIRIT robotics to **generate a single Free-D signal per camera for virtual production engines.**

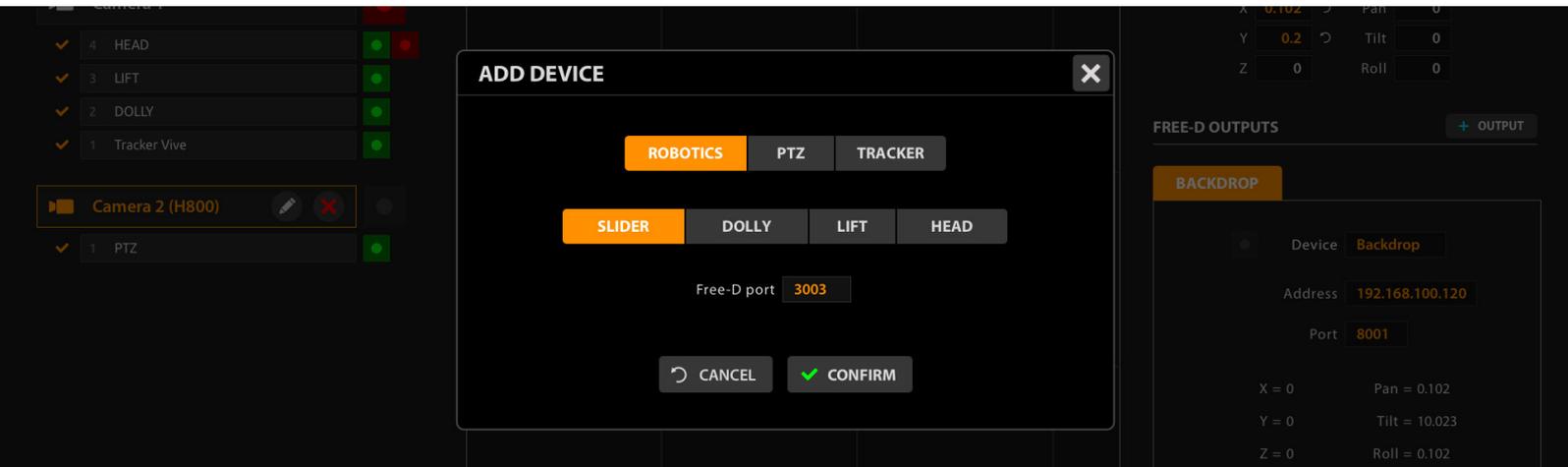
TRACKER is the simplest and most effective solution for using tracked robotics in a virtual environment.

TRACKER

The SPIRIT Slide, Dolly, Lift, and Head robotics systems are self-tracked, each delivering their XYZ and rotation motion data into space.

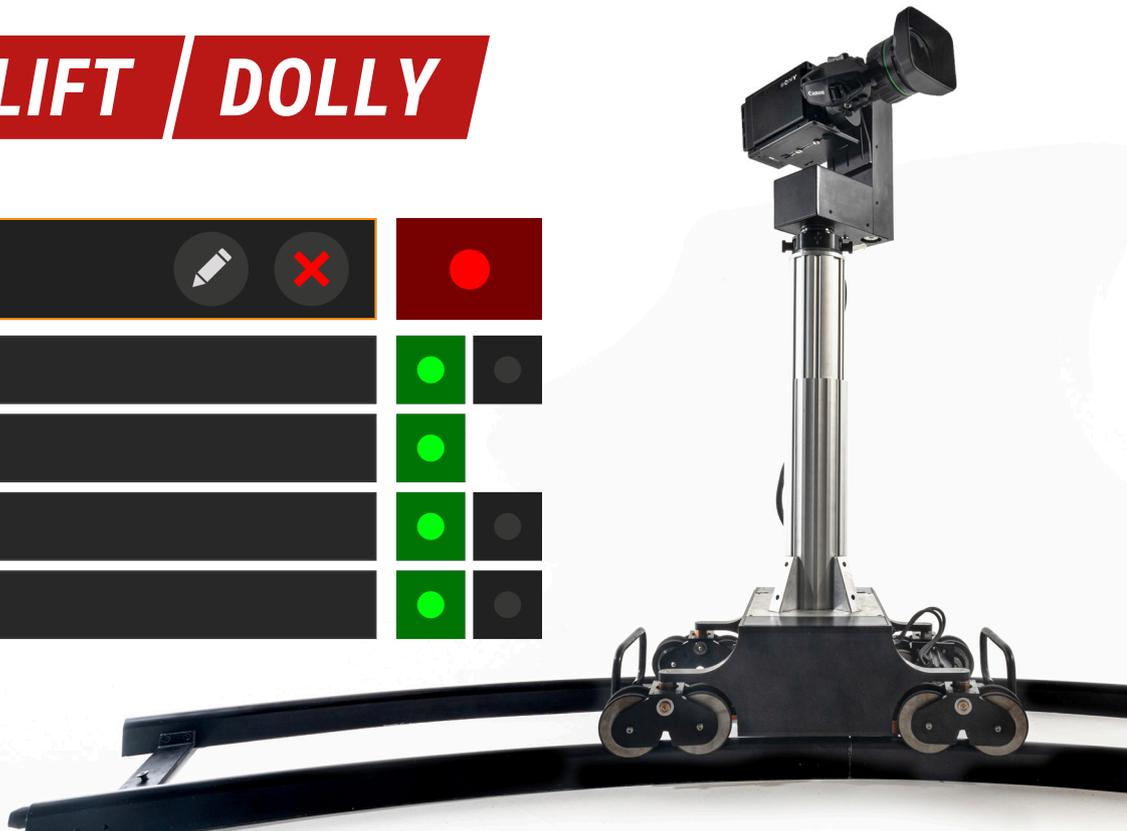
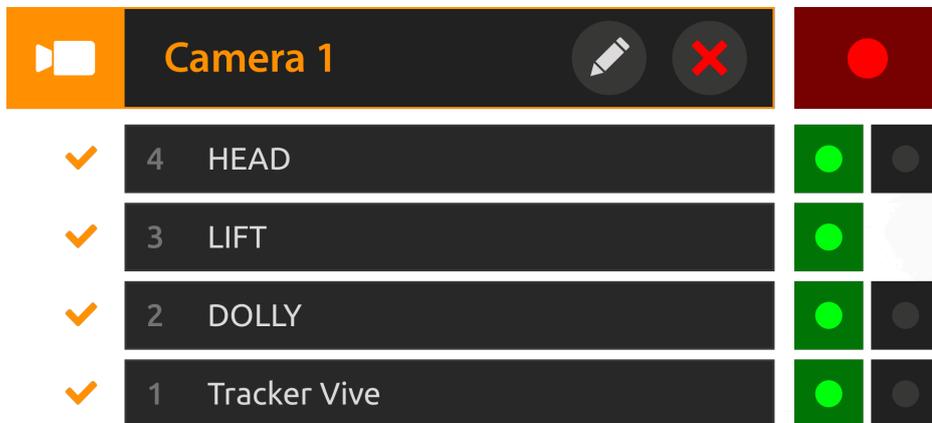
Because they can be combined into a “camera object,” TRACKER handles signal aggregation to provide a single FreeD data to the virtual production engine.

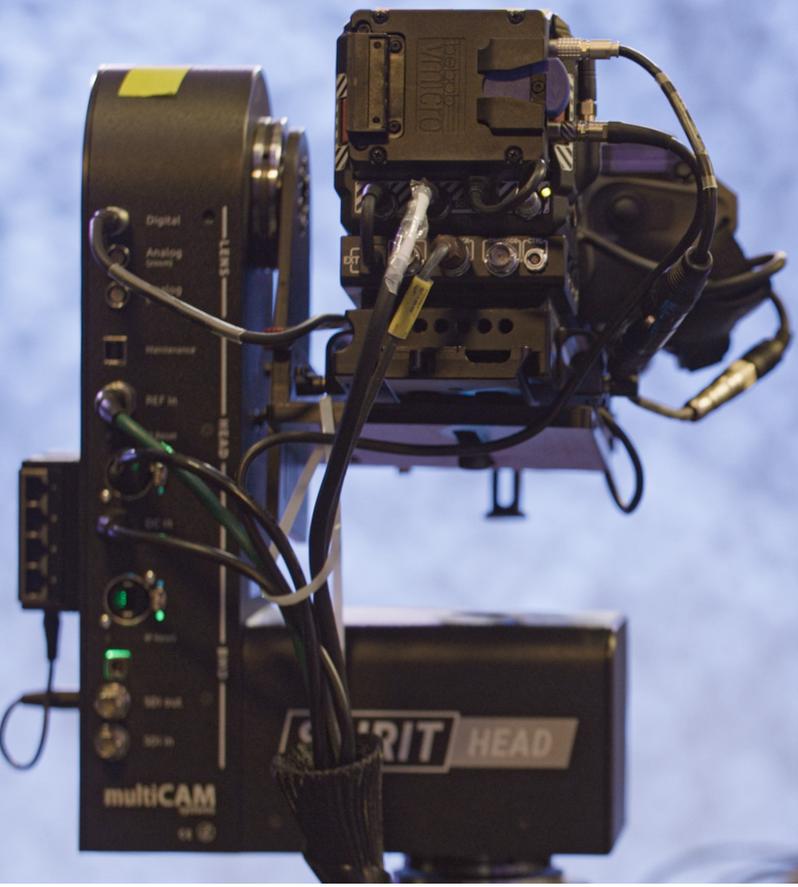
Free-D is a standard used by the most common solutions: Backdrop, Disguise, Pixotope, Zero Density, etc...



Here is a concrete example with a Head / Lift / Dolly combination.

HEAD | LIFT | DOLLY





SPIRIT Robotic Solutions are used in various Virtual and Augmented Reality productions.

Contact us for a turnkey solution!



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Contact us to receive our pricing list
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